Girls Who Code Instructions for FEMMES

1. Icebreaker activity: have girls and facilitators introduce themselves with their name, grade, and a fun fact about themselves (this could be favorite food, name of their pet, favorite hobby, etc.)
2. Present first few slides of slideshow until Blockly games
3. Have girls navigate to Blockly games website and start to complete
   a. After level 2, have them post in the chat. When enough people reach this level, regroup briefly to talk about solutions
   b. After level 4, have them post in the chat. When enough people reach this level, regroup briefly to talk about solutions.
4. Present machine learning slides and explain decision tree activity
   a. Split into two groups (one group should stay in main session, other group can go into a breakout room) and have groups complete the activity.
   b. Bring groups back together and discuss the decision tree each group came up with—try it out with a few characters.
5. Complete survey & conclude